

## Linear Transformations

$$\vec{v}' = A\vec{v}$$

Where  $A$  maps  $\vec{v}$  onto  $\vec{v}'$  as follows:

How can we multiply a vector and a matrix? A vector in the coordinate plane is analogous to a column matrix of the same order, making this a possible mathematical operation.

$$\langle x, y \rangle \equiv \begin{bmatrix} x \\ y \end{bmatrix} \quad \langle x, y, z \rangle \equiv \begin{bmatrix} x \\ y \\ z \end{bmatrix}$$

### Reflections

$$A = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \quad \vec{v}' \text{ is a reflection over the x-axis}$$

$$A = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix} \quad \vec{v}' \text{ is a reflection over the y-axis}$$

$$A = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \quad \vec{v}' \text{ is a reflection over the line } y=x$$

### Dilations

$$A = \begin{bmatrix} k & 0 \\ 0 & 1 \end{bmatrix} \quad \vec{v}' \text{ is a horizontal expansion when } k>1$$

$$A = \begin{bmatrix} 1 & 0 \\ 0 & k \end{bmatrix} \quad \vec{v}' \text{ is a vertical expansion when } k>1$$

### Contractions

$$A = \begin{bmatrix} k & 0 \\ 0 & 1 \end{bmatrix} \quad \vec{v}' \text{ is a horizontal contraction when } 0<k<1$$

$$A = \begin{bmatrix} 1 & 0 \\ 0 & k \end{bmatrix} \quad \vec{v}' \text{ is a vertical contraction when } 0<k<1$$

## Shearing

$$A = \begin{bmatrix} 1 & k \\ 0 & 1 \end{bmatrix} \quad \vec{v}' \text{ is a horizontal shearing deformation}$$

$$A = \begin{bmatrix} 1 & 0 \\ k & 1 \end{bmatrix} \quad \vec{v}' \text{ is a vertical shearing deformation}$$

## Rotations

$$A = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix} \quad \vec{v}' \text{ is a CCW rotation about the origin } \theta \text{ angular units}$$

$$A = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \theta & -\sin \theta \\ 0 & \sin \theta & \cos \theta \end{bmatrix} \quad \vec{v}' \text{ is a CCW rotation about the x-axis } \theta \text{ angular units}$$

$$A = \begin{bmatrix} \cos \theta & 0 & -\sin \theta \\ 0 & 1 & 0 \\ \sin \theta & 0 & \cos \theta \end{bmatrix} \quad \vec{v}' \text{ is a CCW rotation about the y-axis } \theta \text{ angular units}$$

$$A = \begin{bmatrix} \cos \theta & -\sin \theta & 0 \\ \sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad \text{is a CCW rotation about the z-axis } \theta \text{ angular units}$$

## **Triangle Area and Convex Tetrahedral Volume**

For a triangle with vertices at  $(x_1, y_1), (x_2, y_2), (x_3, y_3)$

$$Area = (\pm) \frac{1}{2} \begin{vmatrix} x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \\ x_3 & y_3 & 1 \end{vmatrix}$$

For a tetrahedron with vertices at  $(x_1, y_1, z_1), (x_2, y_2, z_2), (x_3, y_3, z_3), (x_4, y_4, z_4)$

$$Volume = (\pm) \frac{1}{6} \begin{vmatrix} x_1 & y_1 & z_1 & 1 \\ x_2 & y_2 & z_2 & 1 \\ x_3 & y_3 & z_3 & 1 \\ x_4 & y_4 & z_4 & 1 \end{vmatrix}$$