

# SUPPORTING EARLY-CAREER RESEARCHERS IN STEAM EDUCATION CONFERENCE

Thursday, 18.03.2021 - Schedule in Central European Time

10:00-11:30	<b>Workshop by Jennifer Symonds</b> Systematic Literature Reviews in Education
13:00-13:15	Welcome Address
13:15-14:00	Keynote by <b>Konstantinos Tatsis</b>
14:00-15:30	Presentations
15:30-16:00	Break
16:00-17:30	<b>Open Discussion Session</b> for Early Career Researchers

## Presentations on Thursday

	Session 1 Student Focus <i>Carla, Clemens</i>	Session 2 GeoGebra <i>Kristof, Johanna</i>	Session 3 Hands-On <i>Eva, Julia</i>	Session 4 Computational Thinking <i>Corinna, Karin</i>	Session 5 Human and Cultural aspects <i>Tony, Kyeong</i>
14:00-14:10 CET	<b>Ieva Kilienė</b> Word problems about water to introduce the concept of fractions	<b>Julia Wolfinger</b> GeoGebra Classroom for Remote Learning & Collaboration	<b>Julia Handl</b> Logifaces: A Game with Many Faces	<b>Camilla Finsterbach Kaup</b> Computational Thinking in Mathematics	<b>Ulla Paraluppi</b> Professional Identity of female principals in Primary School- Motives and background of the career choice
14:20-14:30 CET	<b>Clemens Jaeger</b> Supporting children in-need with free tutoring - Service Learning for upper secondary students and adults	<b>Shajahan Haja-Becker</b> GeoGebra for inclusive instruction	<b>Eva Ulbrich</b> From Logifaces to 3D printing	<b>Corinna Hörmann</b> Female Computer Scientists Needed - Approaches for Closing the Gender Gap	<b>Nti-Asante Emmanuel</b> Ethnomaking as a pedagogical approach for ethnomathematics
14:40-14:50 CET	<b>Wahid Yunianto</b> Developing STEM activities for junior high schools students in Indonesia	<b>Lorena Solvang</b> How can GeoGebra support physics education in upper-secondary school?	<b>Adi Nur Cahyono</b> Augmented Reality Mobile Math Trail: A Digital Transformation in Outdoor STEAM Education	<b>Karin Tengler, Oliver Kaster-Hauler</b> Enhancing computational thinking skills using robots and digital storytelling	<b>Kyeongsik Choi</b> Modelling Korean cultural assets in mathematics perspective for STEAM education
15:00-15:10 CET	<b>Sophia Stier</b> Is it effective to focus research solely on the academics of Black-American girls considered having socio-economic disadvantages	<b>Johanna Zöchbauer</b> Evaluating students' and teachers' user experience of GeoGebra Classroom – preliminary findings	<b>Bryan Sheldon</b> Grading with Intentionality	<b>Korbinian Otto</b> Gamification in School	<b>Büşra Sümeyye Kurutaş</b> Effective professional development characteristics from the perspectives of professional development coordinator, facilitator, and participants



**SUPPORTING EARLY-CAREER RESEARCHERS IN STEAM EDUCATION CONFERENCE**  
 Friday, 19.03.2021 - Schedule in Central European Time

8:30-9:45	Panel discussion: <b>Konstantinos Tatsis, Dorota Lembre, Andrea Maffia, Gregor Milicic, Zsolt Lavicza</b>
9:45-11:15	Presentations
11:15-11:30	Break
11:30-12:30	Discussion

**Presentations on Friday**

	Session 1 Feedback <i>Carla, Eva</i>	Session 2 Teacher Strategies <i>Shereen, Imam</i>	Session 3 New Ways <i>Martin, Oi Mei</i>	Session 4 Innovations <i>Petra, Yves</i>	Session 5 Technology Integration <i>Clemens, Susanne</i>
9:45-9:55 CET	<b>Filip Moons</b> Semi-automated feedback to speed up the feedback process of math teachers	<b>Imam Fitri Rahmadi</b> User-generated Microgames for Facilitating Learning: Southeast Asian Elementary School Teachers' Perspectives and Preferences	<b>Martin Mayerhofer</b> Developing personas for a user-centred design process of educational technologies	<b>Yves Kreis</b> 3D Modelling in online learning for pre-service elementary school teachers at the University of Luxembourg	<b>Louise Meier Carlsen</b> Exploring study and research paths as a task design tool for integrating programming into the teaching of mathematics and developing inquiry-based teaching.
10:05-10:15 CET	<b>Andrea Mate-Klatyik</b> Effective feedback in an online environment - Economics	<b>Zaira Ortiz-Laso</b> Pre-Service Early Childhood Teachers and Multi-Digit Division Problems: A strategy-choice approach	<b>Lucy Rycroft-Smith</b> Dripping with mathematics: art as mathematical prompt	<b>Petra Ackerlauer</b> Understanding school environments for implementing innovation - structure analysis and coherence theory	<b>Susanne Thrainer</b> Problems that can arise when using GeoGebra at Austrian high schools
10:25-10:35 CET	<b>Jukka Sinnemäki</b> Creative environments for learning.	<b>Shereen ELBedewy</b> 3D Transformations & Mathematics Education	<b>Oi Mei Teo</b> Integrating Math and Music together!	<b>Marina Rottenhofer</b> Educational Pyramid Scheme – A Sustainable Way of Bringing Innovations to School	<b>Helga Polland</b>
10:45-10:55 CET		<b>Lisa Kuka, Sandra Leitner</b> On Hybrid Teaching in Upper Austria	<b>Barnutiu-Sarca Marinela</b> Education STREAM in Romania- teacher interview		