

## Horse Race Rules

One player shuffles the deck of cards (Kings, Aces, & Jokers removed). Deal out the cards in a clockwise direction until all the cards are distributed. Some players may have one more card than others. This will adjust as the dealer moves to the left for the next game.

Cards correspond to horses with Jacks=11 & Queens=12.

Scratching 4 horses.

Player to the left of the dealer begins by rolling the dice. That horse is scratched and is out of this race. Move it's slider to -1.

Continue until 4 horses are scratched. If a player rolls a scratched horse, they pay the "pot" one token.

If a player holds a card of a scratched horse, they must pay the pot one token for each card of a scratched horse.

Play continues in a clockwise direction until one horse wins. Move the horse 1 unit to the right each time that number is rolled. Players who roll a scratched horse must pay the pot one token.

After a horse wins, the tokens in the pot is split to the 4 winners. Any left over tokens remain in the pot for the next race.