Interesting Coplanar Locations (2)

- 1) In the applet on your screen, you'll notice a segment with endpoints A and B and a slider with name r.
- 2) Use the tools of the limited toolbar to construct the perpendicular bisector of \overline{AB} .
- 3) Use the **Point on Object** tool to plot a point *D* that lies on this perpendicular bisector.
- 4) Now use the **Distance** tool to measure and display the values of the distances *DA* and *DB*.
- 5) Move point *D* along this perpendicular bisector. What do you notice about *DA* and *DB*?
- 6) Based upon your observation in (5), we can conclude that *D* is ______ from *A* and *B*.
- 7) Thus, if a point lies on the _____ of a _____, then that point is _____ from the _____ of that _____.
- 8) How does this theorem (in 7) compare with the theorem you discovered in the **Interesting Coplanar Locations (1)** activity (previous lesson)?

