GeoGebra Tutorial: Drawing a "3D" Figure

1. Select the polygon tool \int . Click (0,0), (4,0), (6,2), (2,2) and (0,0) again to create a polygon

ABCD. Set it black and transparent.

- 2. Select the point tool A. Create a point at (3,7). Rename it as V.
- 3. Select the segment tool 🥜 . Join V and A, V and B, V and C, V and D.
- 4. Select the point tool Create a point somewhere on the segment VA. Rename it as P.
- 5. Select the parallel line tool _____. Click P then the segment BC.
- 6. Select the point tool \mathbf{A} . Create the point of intersection. Rename it as Q.
- 7. Hide the line PQ. Create the segment PQ, PB and QC.
- 8. Decorate the segments PQ and BC with \longrightarrow .
- 9. Select all line segments. Set the line thickness 4.
- 10. Change AD, CD and VD to dotted line style.
- 11. Set the caption of both AB and BC "20 cm".
- 12. Select the angle tool . Measure angle PAB and angle PBA. Set their captions "72°" and "60°" respectively. Set them black and transparent.
- 13. Select all points. Set their color black and size 1.
- Adjust the position of the point P and all labels to make the figure nice-looking.
- Hide the axes and grid. Copy the figure to Microsoft Word.

