One Special Type of Triangle...

- 1) Go to <u>www.geogebra.org</u>. Select "Start Creating". Then select the "Geometry" perspective.
- 2) Right click in the blank screen. Uncheck "Show Axes". (This will cause the axes to disappear.)
- 3) Next, go to the menu. (3 horizontal bars in the upper right hand corner.) Go to "Labeling". Select "All New Objects." (See picture).



- 4) Construct a circle anywhere on the screen. The center of the circle should be labeled *A*.
- 5) Go to the Point Tool. Select "Point On Object". Plot and label 2 points (label them *C* and *D*) that lie on the circle.
- 6) Go to the "Segment" tool. Construct segments \overline{AC} , \overline{AD} , and \overline{CD} .
- 7) Right click on the circle. Uncheck "Show Object" to Hide the circle. Right click on point *B* and perform the same action for this object as well.
- 8) Notice that points *A*, *C*, and *D* serve as the vertices of a newly formed triangle. Go to the "Move" (arrow) tool and drag these points around. **WITHOUT using GeoGebra to measure any of its side lengths, how would you classify this triangle by its sides?** Clearly explain how and why you would classify the triangle this way. (Again, be sure not to use any measuring tools yet.)

- 9) Now use GeoGebra to measure and display the lengths of segments \overline{AC} and \overline{AD} only. (Don't bother measuring the 3rd side now.) Is your classification you made in (8) on the previous page correct?
- 10) Notice how angle *C* is located opposite \overline{AD} . In addition, notice how angle *D* is located opposite \overline{AC} . Use GeoGebra to find and display the measures of these 2 angles. (Once you do so, be sure to change the measure setting of each angle to remain between 0 and 180 degrees.)
- 11) Now, move points *C* and *D* around. What do you notice about the measures of angles *C* and *D*?
- 12) Use your observations to complete the following theorem. This theorem is called the **ISOSCELES TRIANGLE THEOREM.**

If two	of a triangle are	, then
the	located opposite those	are

13) In your diagram, angles *C* and *D* are called *base angles*, seeing that \overline{CD} is the *base* of this isosceles triangle. The 3rd angle, angle *A*, is called the *vertex angle* of this isosceles triangle.

Let's explore this isosceles triangle a bit more. *Use the ANGLE BISECTOR tool to construct the angle bisector of your triangle's vertex angle.*

- 14) Go to the "Intersect" tool and plot and label a point *E* at the intersection of this angle bisector and \overline{CD} . Now measure and display the measures of angles *CAE* and *EAD* to verify that they are indeed congruent. (Under "object properties" for each angle, be sure to make each a "0 180 degree" angle.
- 15) Now find and display the measures of angle *CEA* and *DEA*. (Make each a "0 180" angle). Also, find and display the lengths *DE* and *EC*.
- 16) Now drag the vertices of this triangle around again. List 2 new observations (other than the fact that angles *CAE* and *DEA* are congruent) you see.
- 17) Complete the following theorem:

The	of the	angle of an
isosceles triangle is also the		of the
base.		

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